

# OSN Mood Tracking: Exploring the Use of Online Social Network Activity as an Indicator of Mood Changes



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# Psychological State & Online Social Networks

Existing research:

- Long-term studies (months to years)
- Emotional trends of groups
- Single OSN

# Our Research - OSN Mood Tracking

Analyse the user's online activity on Facebook and Twitter

Identify features that can be exploited to detect the user's **mood** changes

Short time frame (7 day sliding window)

Ground truth data via experience sampling

**Aim:** Find correlations between mood and online activity

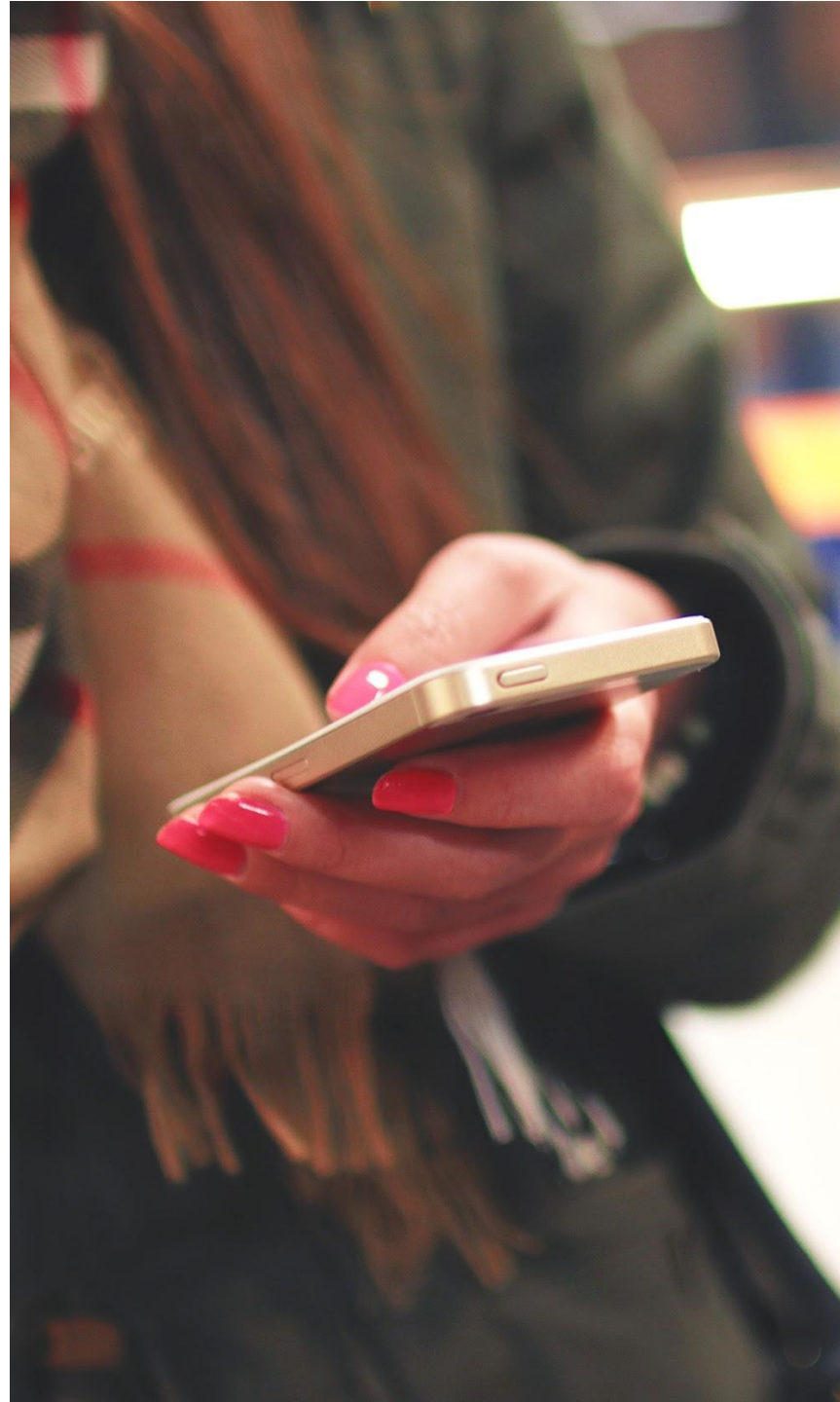
# Recruitment

Aimed at OSN users who maintain a relatively frequent interaction with Facebook and Twitter

Advertised at a British university  
(18 - 25 years old)

73 people registered their interest

36 were chosen to participate - self-reported most active online



# Study Duration

Study ran during exam period into summer break

Wider variability of mood changes: exam pressure vs. relaxed summer break

Expected participation: **30 days**

Average participation: **28 days**

# Data Collection - Online

Two crawlers developed to collect activity data from the personal timelines and home feeds on Facebook and Twitter every 15 mins



Facebook

- Statuses
- Posts by friends
- Shares
- Likes
- Comments



Twitter

- Tweets
- Replies
- Retweets

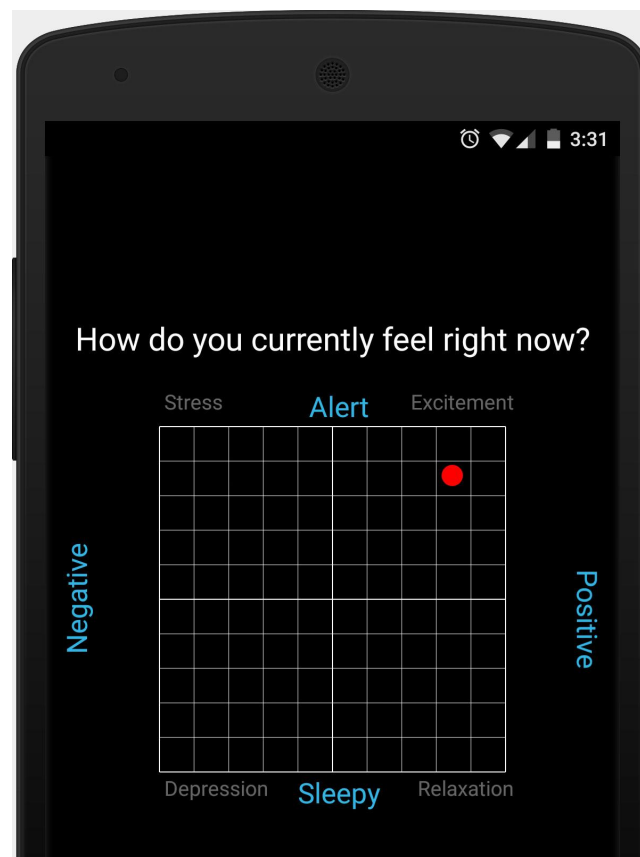
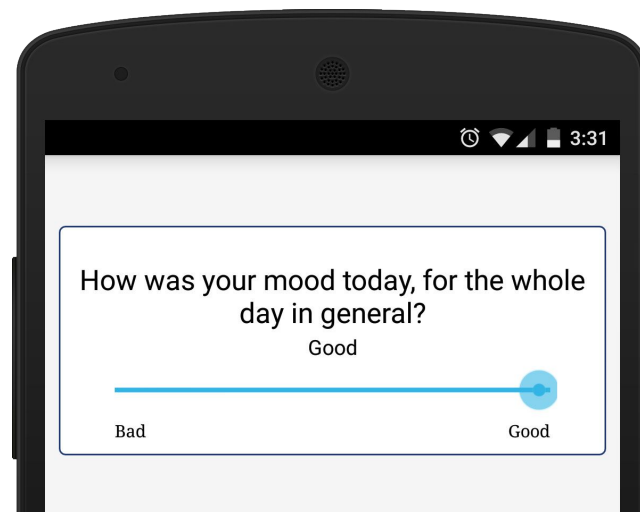
# Data Collection - Ground Truth

Participants installed the smartphone applications Easy M for Android or PACO for iOS

Daily prompts at 10pm to answer two questions:

1. How was your mood today, for the whole day in general?
2. How do you currently feel right now?

Overall response rate: 88%



# Data Cleaning

Following data collection, both datasets were cleaned

- User reported multiple moods in a single day - later time was used
- Participants were removed completely if:
  - The same mood was reported every day
  - Final dataset was less than 15 days long



# Final Dataset

16 participants

406 days of individual data (avg. 25 days per participant)

1,760 online actions (posts, likes, etc.) performed by the participants

# Methodology

- Which online features best represent mood?
- Normalise mood across participants using z-score
- Extracted online features calculated over 7d sliding window, 6d overlap
- Pearson's correlation between each online activity feature and each participants' mood changes
- % of participants with significant correlations with that feature ( $p < 0.05$ )

# Statistical Features

Counts of online actions:

- Status updates
  - Likes
  - Comments
  - Posted links / photos / videos
  - Tweets
  - Retweets
  - Hashtags (#)
  - Mentions (@)
- 
- Character length of statuses / tweets
  - Activity during morning / afternoon / evening / night

# Statistical Features

Aggregate features:

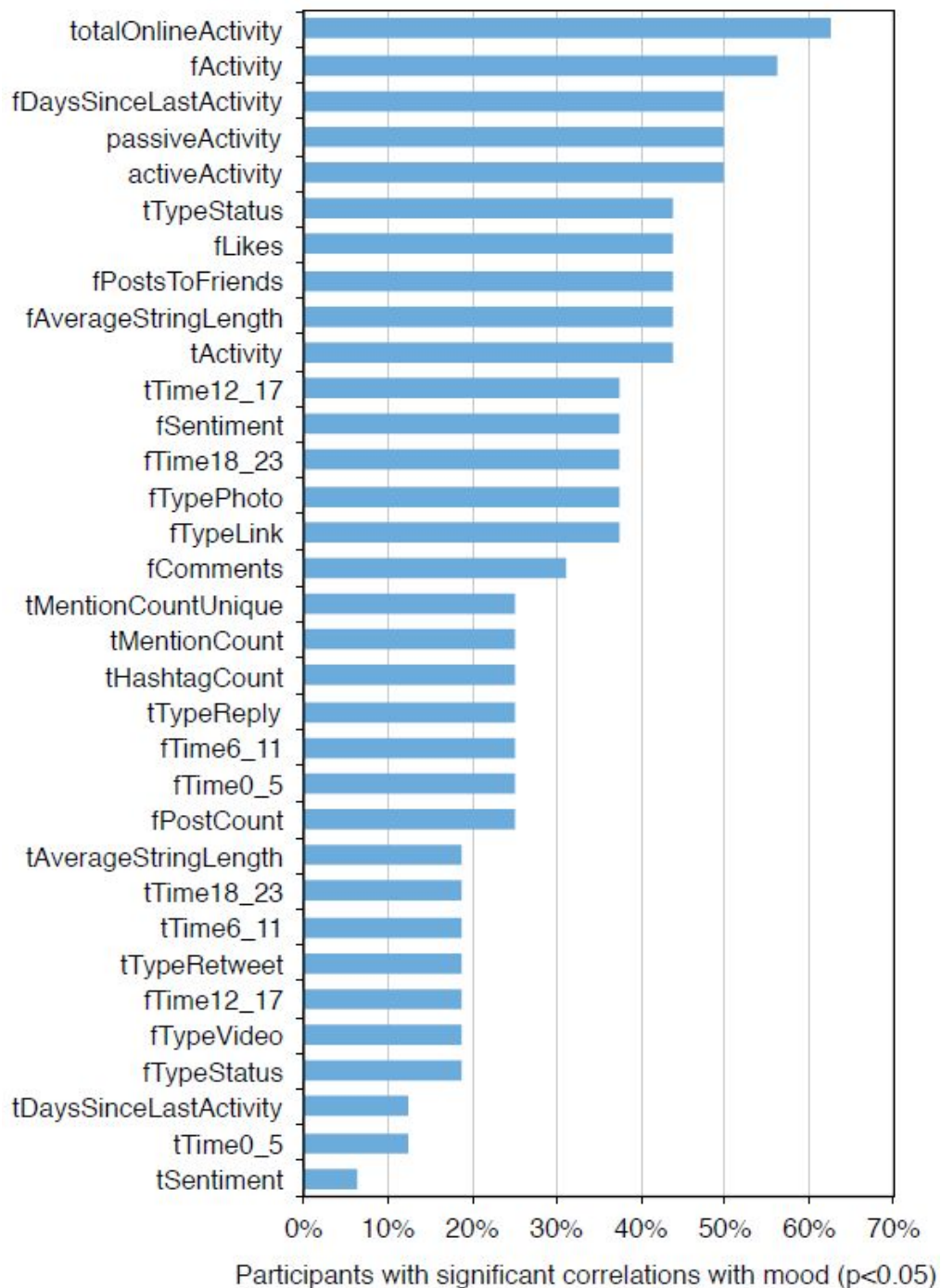
- Total Facebook activity
- Total Twitter activity
- Total online activity
- Active activities
  - Posts
  - Comments
  - Tweets
  - Replies
- Passive activities
  - Likes
  - Retweets
- Sentiment analysis

# Results

## Total Online Activity

61% of participants demonstrating statistically significant correlation with mood ( $p < 0.05$ )

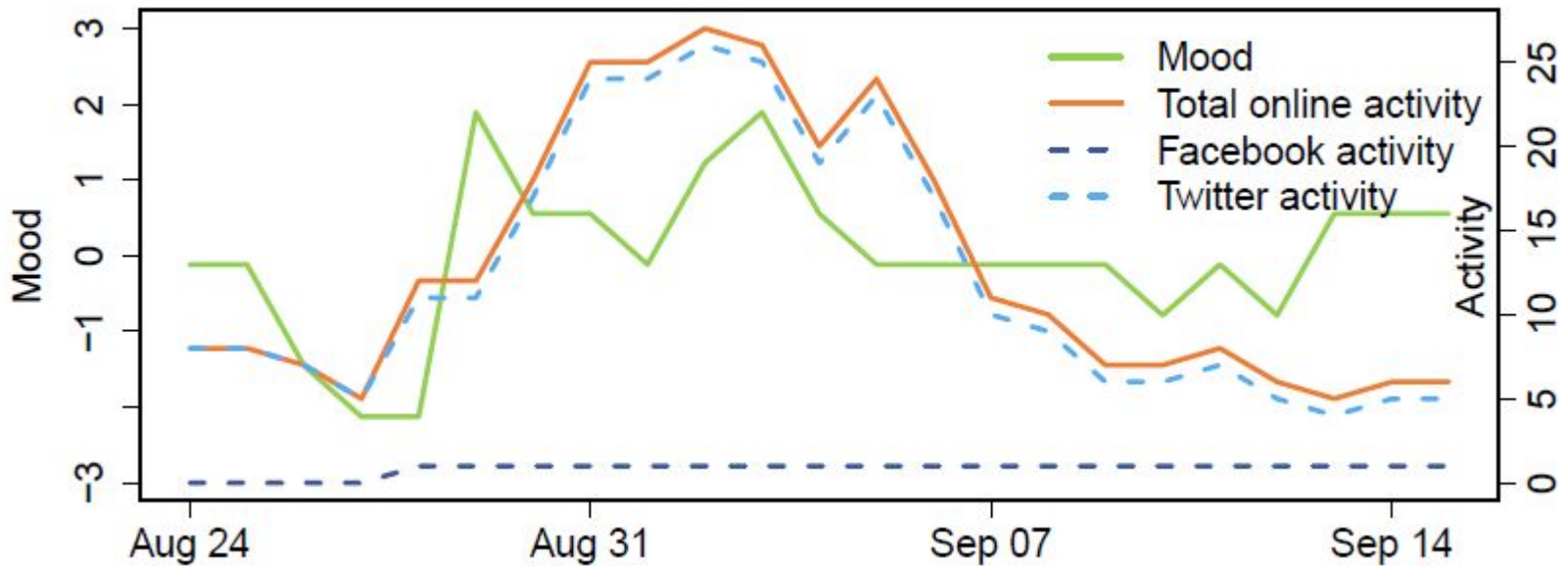
Count of all actions on both Facebook and Twitter



# Participant 1: Positive

Coefficient: 0.45

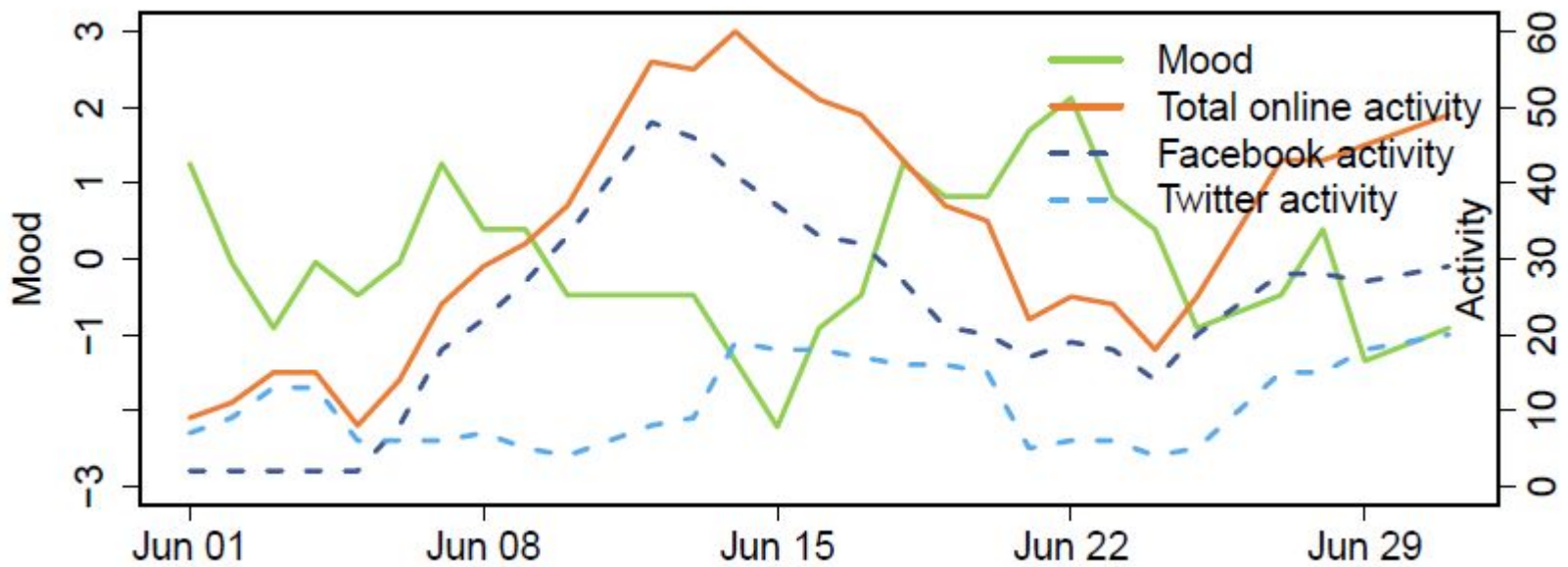
P-value: 0.03



## Participant 2: Negative

Coefficient: -0.46

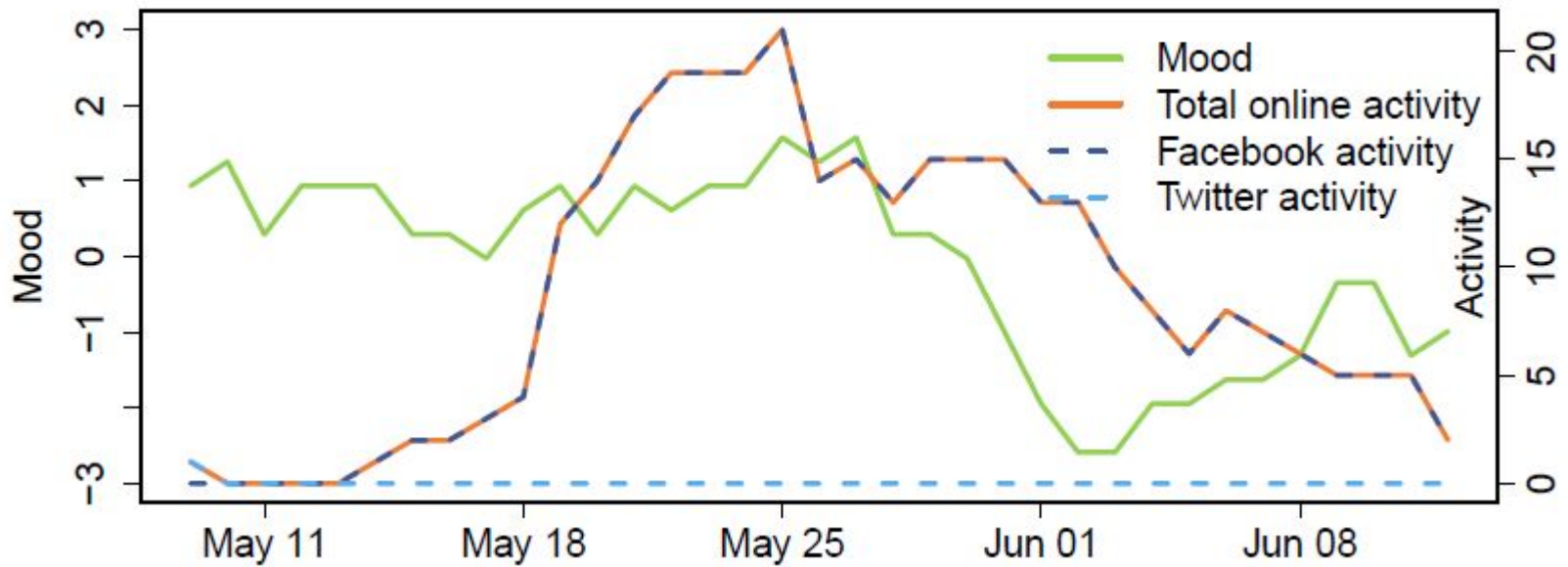
P-value: 0.01



## Participant 3: Weak

Coefficient: 0.09

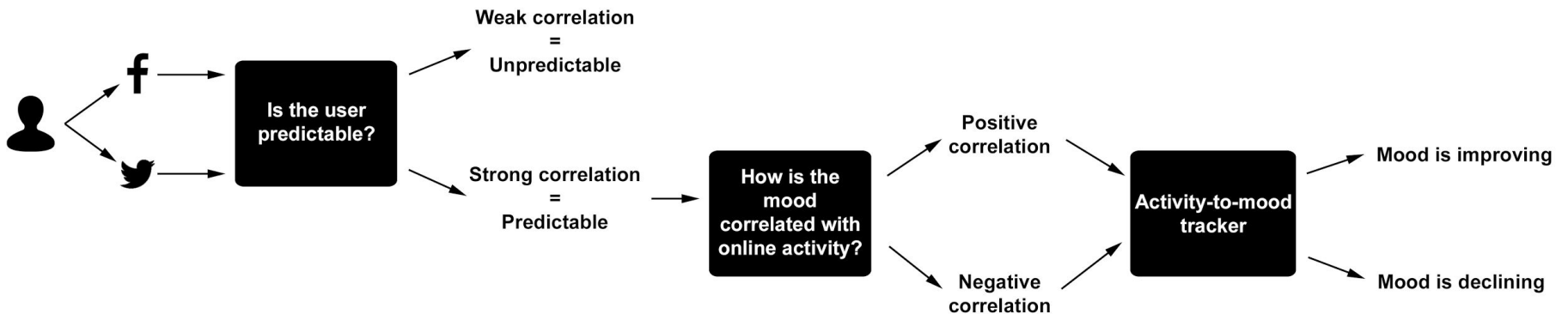
P-value: 0.60



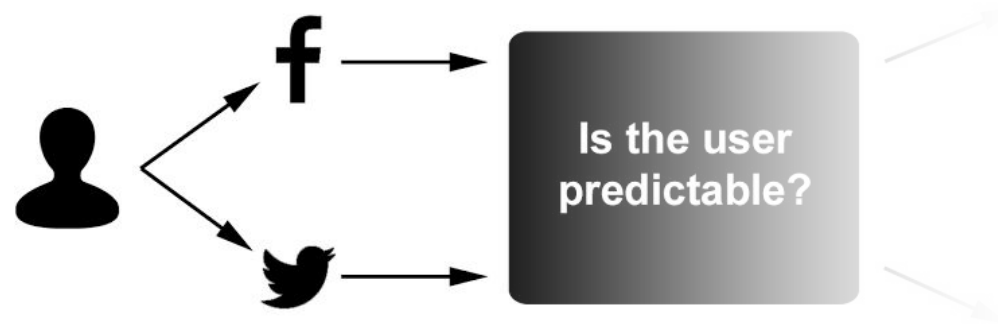


# Mood Tracking System

1. Strong vs. weak classifier (correlation coefficient)
2. Positive vs. negative classifier (signage of coefficient)
3. Total Online Activity feature

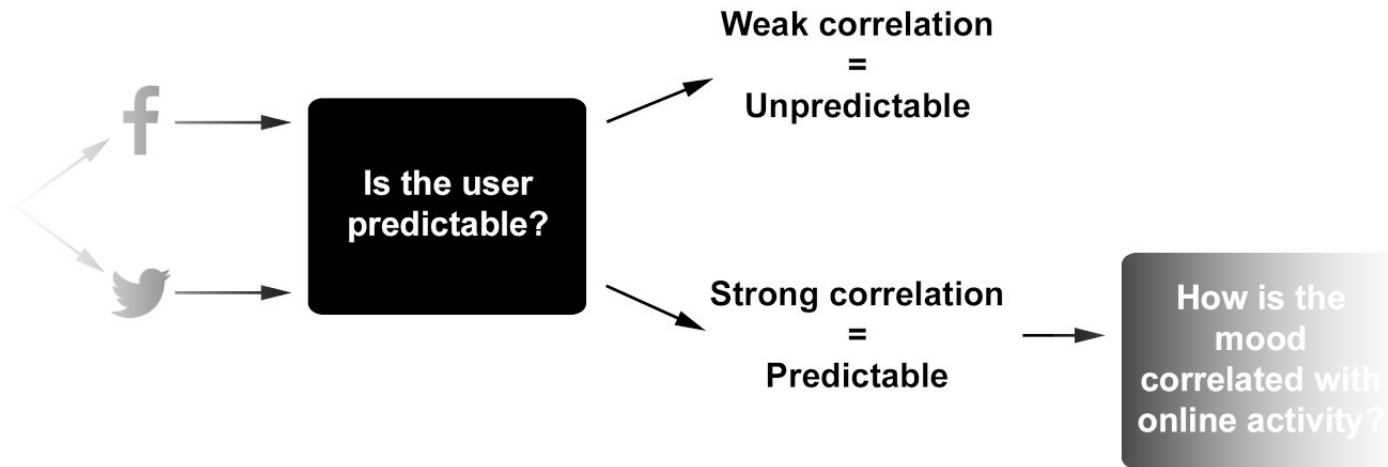


# Mood Tracking System



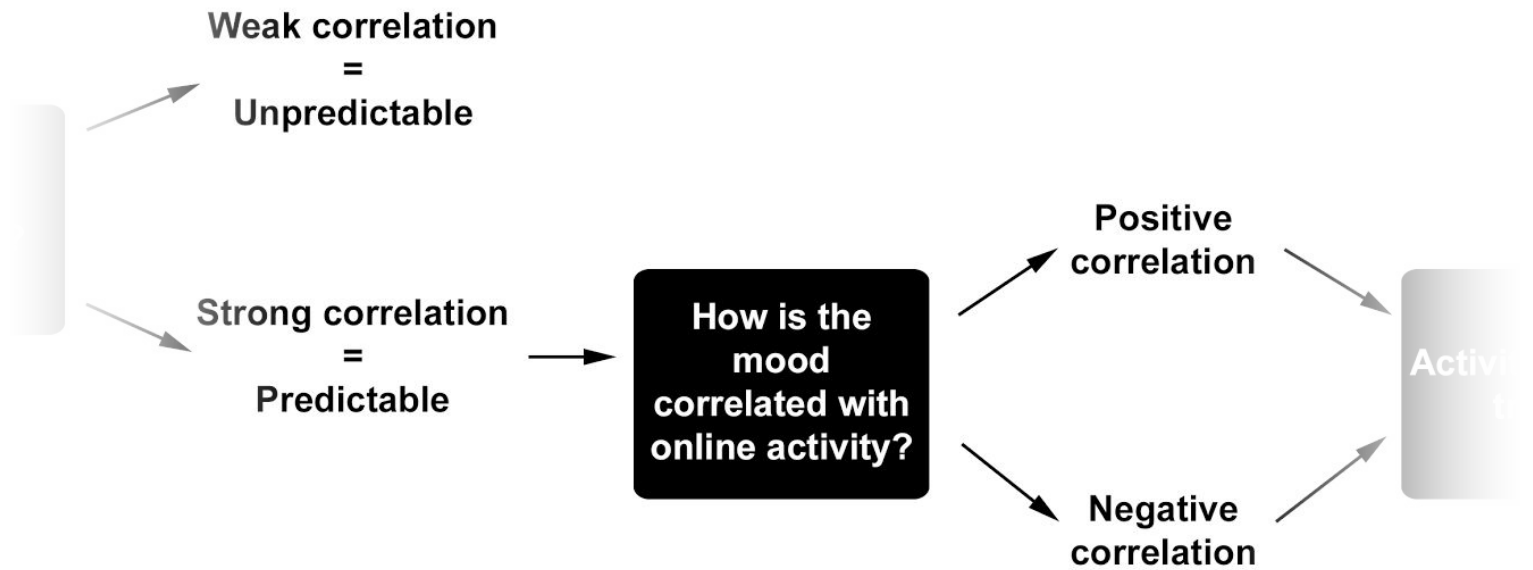
1. The user's activity on Facebook and Twitter is passively tracked

# Mood Tracking System



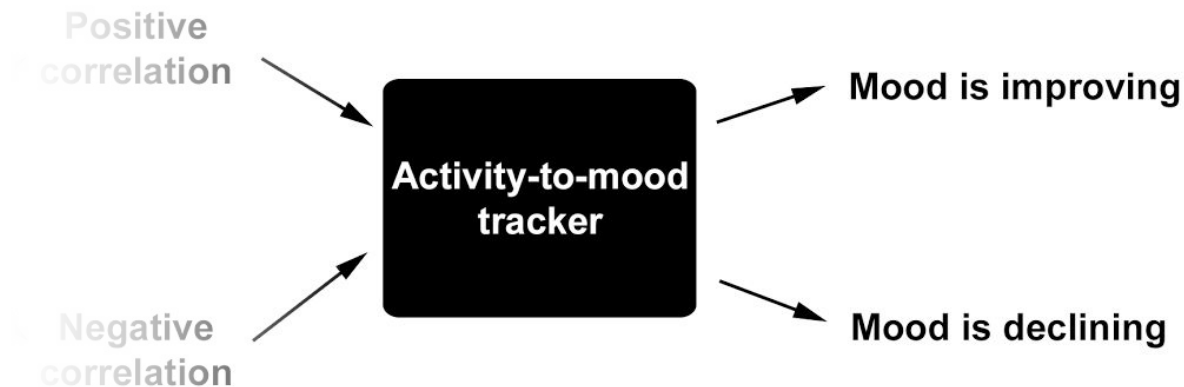
2. The user's mood is classified as predictable or unpredictable

# Mood Tracking System



3. The user's mood is classified as having a positive or negative correlation with online activity

# Mood Tracking System



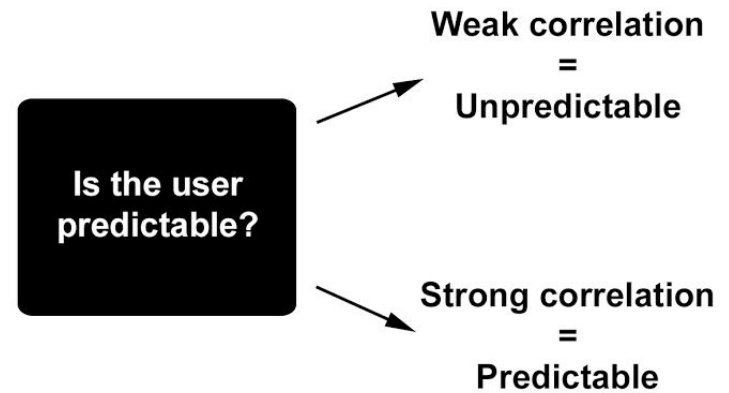
4. User is now classified as *positive* or *negative* - we can now use this grouping to infer the user's mood by simply observing their online activity

# Feature Selection for Classifier

- Select a minimum set of features that maximised performance of classifier
- Hill climbing iterative approach
- Features:
  - Average length of the Facebook posts (lengthFAvg)
  - Average length of the Twitter posts (lengthTAvg)
  - Ratio of “active” actions over “passive” actions (activePassiveRatio)
  - Ratio of Twitter actions over Facebook actions (twitterFacebookRatio)
- Features capture the level of commitment when interacting with the OSNs

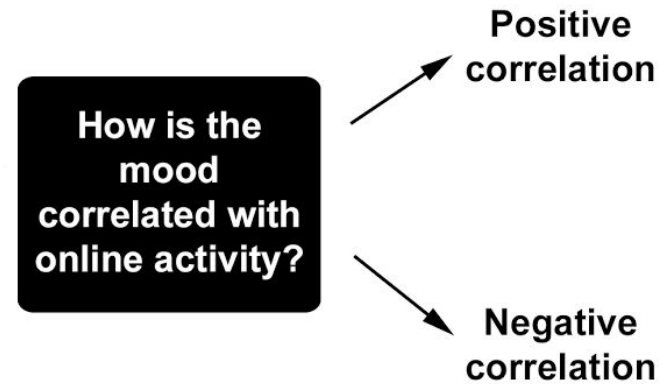
# Strong vs. Weak

- Classifier: Random Forest
- Precision: **95.2%**
- Recall: **94.7%**
- $F_1$  score: **0.947**



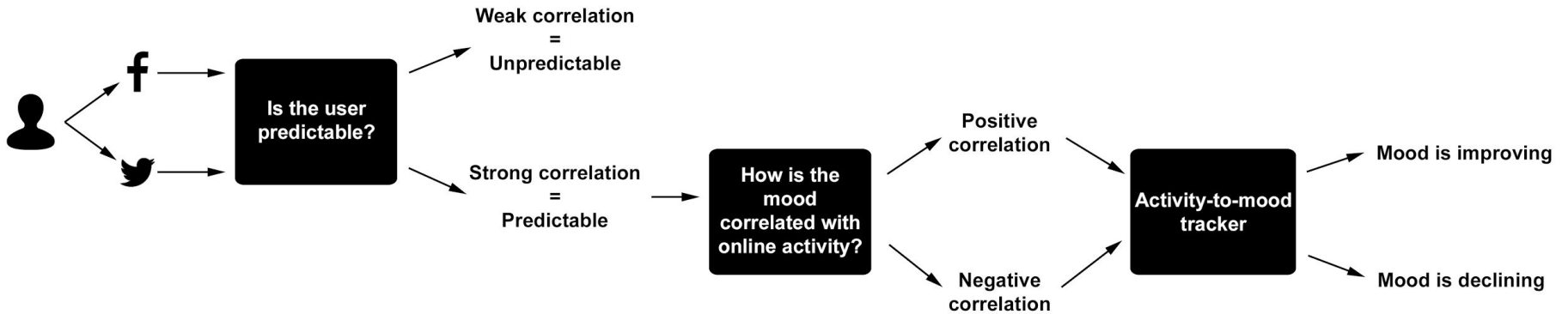
# Positive vs. Negative

- Classifier: Voted Perceptron
- Precision: **84.4%**
- Recall: **80.0%**
- $F_1$  score: **0.763**





# Conclusions



First case of exploring correlations between activities over multiple OSNs and real-world mood data captured through experience sampling

Shown it is feasible to track user's mood changes by analysing their online activity

Can we track our friends' mood too?

# THANK YOU

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